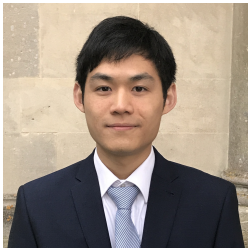


# Many-user multiple access with coding and random user activity

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Xiaoqi (Shirley) Liu

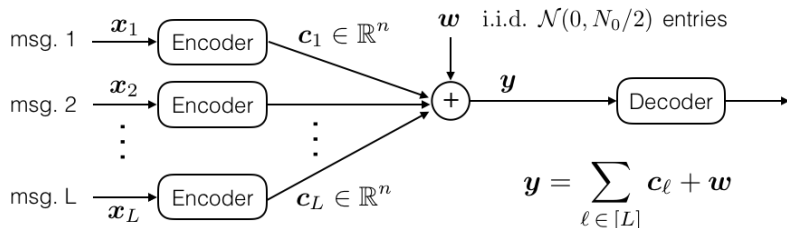


Cynthia Rush



Pablo Pascual Cobo

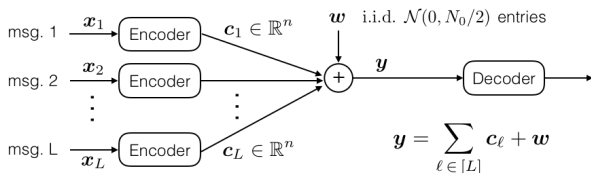
# Gaussian multiple-access channel (GMAC)



Modern networks often have

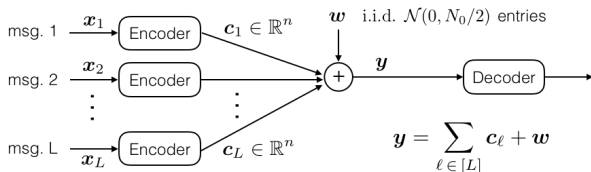
- ▶ Very large number of users
- ▶ Small data payload for each user

# Many-user setting



- ▶ User density  $\mu = L/n$
- ▶ Fixed user payload  $\log M$  bits/user
- ▶ Energy-per-bit constraint  $\|\mathbf{c}_i\|^2 \leq E := E_b \log M, i \in [L]$
- ▶ Per-user probability of error (PUPE)  $\frac{1}{L} \sum_i \mathbb{P}(\hat{\mathbf{x}}_i \neq \mathbf{x}_i)$

# Many-user setting



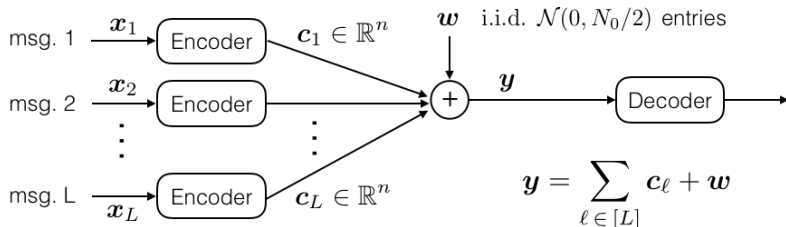
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## Linear scaling regime

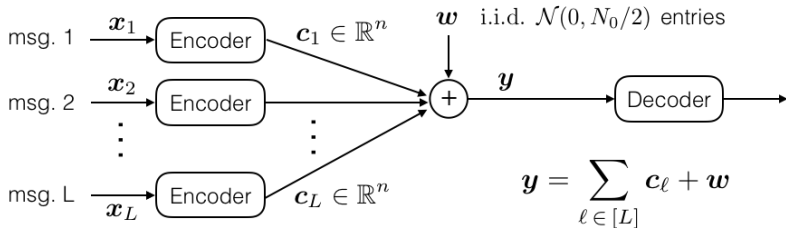
$L, n \rightarrow \infty$  with  $\mu = L/n$  fixed,  $E_b$  and  $M$  do not scale with  $n$

What is minimum  $E_b/N_0$  required for a given  $\mu$  and target PUPE, e.g.  $10^{-3}$  ?

## GMAC with random user activity



- ▶ Only a fraction of users active, decoder may not know the exact number
- ▶ Errors: Misdetections, False Alarms, Active-user Errors
- ▶ Tradeoff between  $E_b/N_0$  and user density  $\mu$  for given target error rates



**Different** from unsourced random access

[Polyanskiy '17], [Fengler et al. '21], [Amalladine et al. '20], [Polyanskiy, Kowshik '20], [Ngo et al. '22], ...

Here each user has separate codebook

## Previous work

- ▶ What can be achieved with **random Gaussian codebooks** and (infeasible) **maximum-likelihood decoding**?

[Polyanskiy '17], [Zadik, Polyanskiy, Thrampoulidis '19], [Polyanskiy, Kowshik '20]



## Previous work

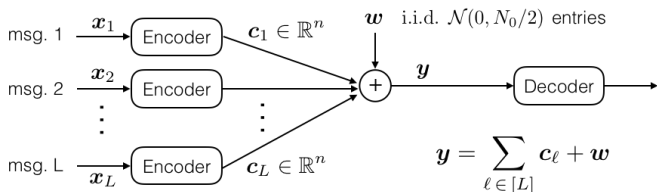
- ▶ What can be achieved with **random Gaussian codebooks** and (infeasible) **maximum-likelihood decoding**?

[Polyanskiy '17], [Zadik, Polyanskiy, Thrapoulidis '19], [Polyanskiy, Kowshik '20]

## This talk

- ▶ What can be achieved with **efficient** coding schemes?
  - ▶ SPARC-based and coded CDMA schemes with spatial coupling
  - ▶ Approximate Message Passing (AMP) decoding
- ▶ GMAC with random user activity
  - ▶ Achievability bounds and efficient schemes

# Many-user setting



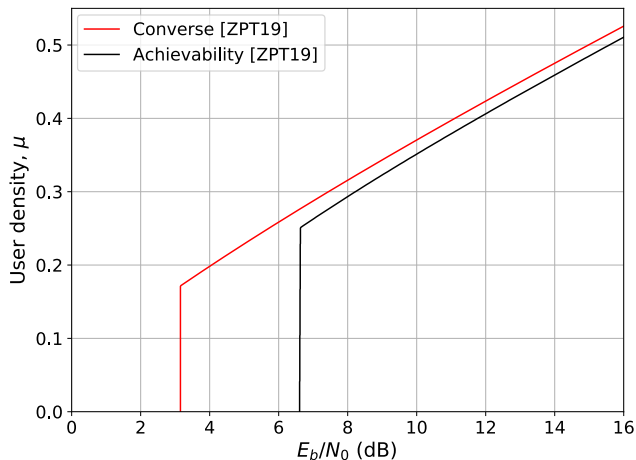
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$L, n \rightarrow \infty$  with  $\mu = L/n$  fixed,  $E_b$  and  $M$  do not scale with  $n$

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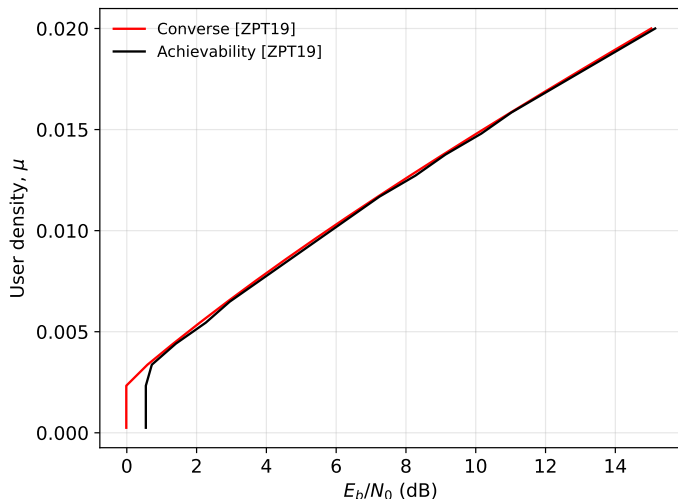
# Bounds



User payload = 8 bits

For each  $E_b/N_0$  value, find max.  $\mu$  that achieves  $\text{PUPE} \leq 10^{-3}$

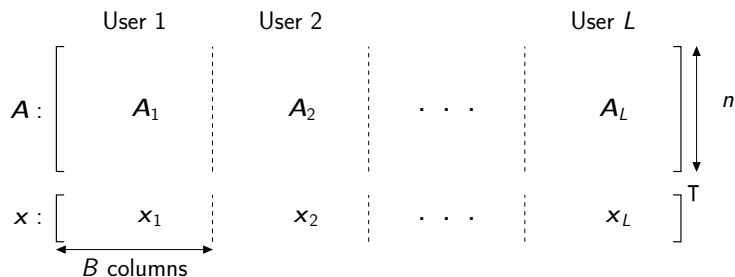
## Bounds



User payload = 200 bits

For each  $E_b/N_0$  value, find max.  $\mu$  that achieves  $\text{PUPE} \leq 10^{-3}$

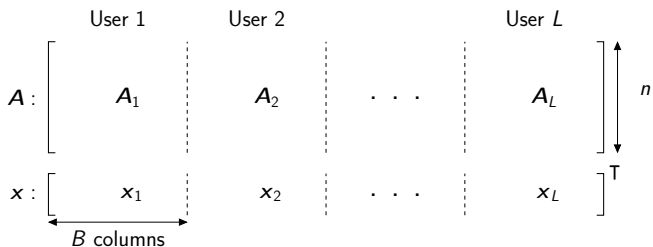
# Random linear coding



For each user  $i$ , codeword  $\mathbf{c}_i = \mathbf{A}_i \mathbf{x}_i$

- ▶ Random matrices:  $\mathbf{A}_i \in \mathbb{R}^{n \times B}$
- ▶ User  $i$ 's message encoded in  $\mathbf{x}_i \in \mathbb{R}^B \sim P_X$

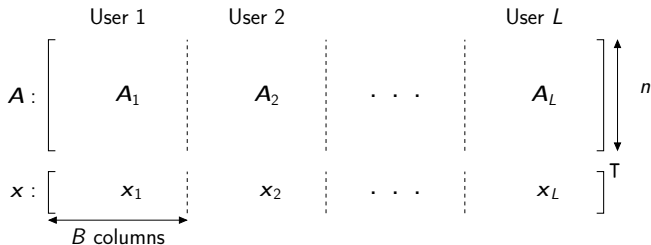
$$\mathbf{y} = \sum_i \mathbf{A}_i \mathbf{x}_i + \mathbf{w} = \mathbf{A} \mathbf{x} + \mathbf{w}$$



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### Examples with IID Gaussian $\mathbf{A}$

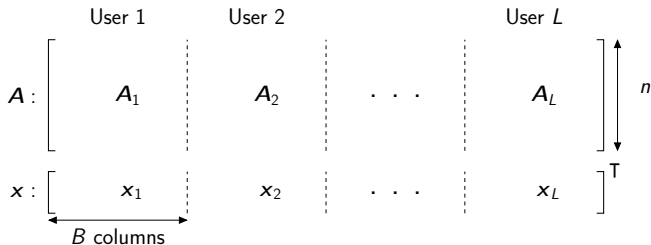
- ▶ Random codebooks:  $B = M$ , each  $\mathbf{x}_i$  has a single nonzero entry  $= \sqrt{E}$



$$\mathbf{y} = \sum_i \mathbf{A}_i x_i + \mathbf{w} = \mathbf{A}\mathbf{x} + \mathbf{w}$$

### Examples with IID Gaussian $\mathbf{A}$

- ▶ Random codebooks:  $B = M$ , each  $x_i$  has a single nonzero entry  $= \sqrt{E}$
- ▶ Random codebooks with binary modulation:  $B = M/2$  and each  $x_i$  has a single nonzero entry  $\in \{\sqrt{E}, -\sqrt{E}\}$
- ▶ Random CDMA:  $B = 1$ , each  $x_i$  drawn from  $M$ -ary constellation



$$\mathbf{y} = \sum_i \mathbf{A}_i \mathbf{x}_i + \mathbf{w} = \mathbf{A} \mathbf{x} + \mathbf{w}$$

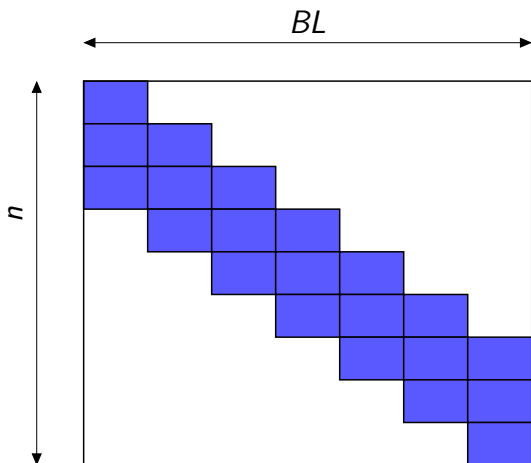
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We will also use spatially coupled  $\mathbf{A}$



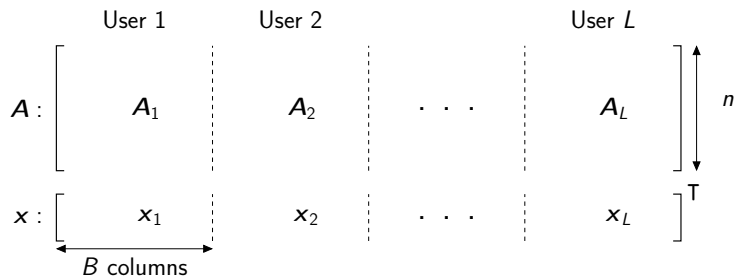
## Spatially coupled matrix



Combined codebook matrix  $A$

Gaussian entries on band-diagonal, remaining entries zero

# IID Gaussian matrix

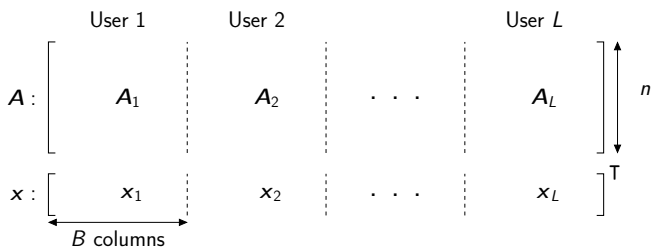


$$A_{jk} \sim_{iid} N(0, 1/n), \quad x_i \sim_{iid} P_X$$

**Decoding task:** Recover  $x_1, \dots, x_L$  from

$$y = \sum_i A_i x_i + w = Ax + w$$

# Approximate Message Passing decoder



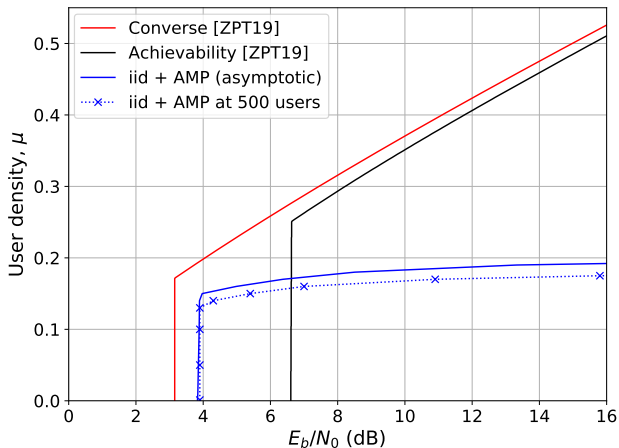
AMP decoder tailored to prior on  $\mathbf{x} = [\mathbf{x}_1, \dots, \mathbf{x}_L]$

Iteratively produces estimates  $\hat{\mathbf{x}}^1, \hat{\mathbf{x}}^2, \dots$

Can precisely characterize asymptotic error rate as  $n, L \rightarrow \infty$ :

$$\lim_{t \rightarrow \infty} \lim_{n \rightarrow \infty} \frac{1}{L} \sum_{\ell=1}^L \mathbb{1}\{\hat{\mathbf{x}}_{\ell}^t \neq \mathbf{x}_{\ell}\}$$

(Limit taken with user density  $L/n = \mu$  fixed)



User payload = 8 bits

For each  $\mu$ , we find minimum  $E_b/N_0$  that achieves  $\text{PUPE} \leq 10^{-3}$

Theoretical curve is derived from a **single-user effective channel**

## Single-user channel

$$\mathbf{S}_\tau = \mathbf{X} + \sqrt{\tau} \mathbf{G}, \quad \mathbf{X} \sim P_{\mathbf{X}}, \quad \mathbf{G} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}_B)$$

MAP estimator:  $\hat{\mathbf{x}}^{\text{MAP}}(\mathbf{S}_\tau) = \arg \max_{\mathbf{x}' \in \mathcal{X}} \mathbb{P}(\mathbf{X} = \mathbf{x}' | \mathbf{S}_\tau)$

Prob. of error:  $P_e(\tau) = \mathbb{P}(\hat{\mathbf{x}}^{\text{MAP}}(\mathbf{S}_\tau) \neq \mathbf{X})$

### Example: Random Gaussian codebooks

$$\hat{\mathbf{x}}_j^{\text{MAP}}(\mathbf{s}) = \begin{cases} \sqrt{E} & \text{if } s_j > s_k \text{ for all } k \in [B] \setminus j, \\ 0 & \text{otherwise} \end{cases}$$

$$P_e(\tau) = 1 - \mathbb{E} \left[ \Phi(\sqrt{E/\tau} + G)^{B-1} \right]$$

## Theorem

Consider iid Gaussian  $\mathbf{A}$  and message vectors  $\mathbf{x}_j \sim_{iid} P_{\mathbf{X}}$ . Then, the asymptotic user error rate of the AMP decoder is

$$\lim_{t \rightarrow \infty} \lim_{L \rightarrow \infty} \frac{1}{L} \sum_{\ell=1}^L \mathbb{1}\{\hat{\mathbf{x}}_{\ell}^t \neq \mathbf{x}_{\ell}\} \stackrel{\text{a.s.}}{=} P_e(\tau^{\text{FP}})$$

where the inner limit is taken with  $L/n = \mu$ .

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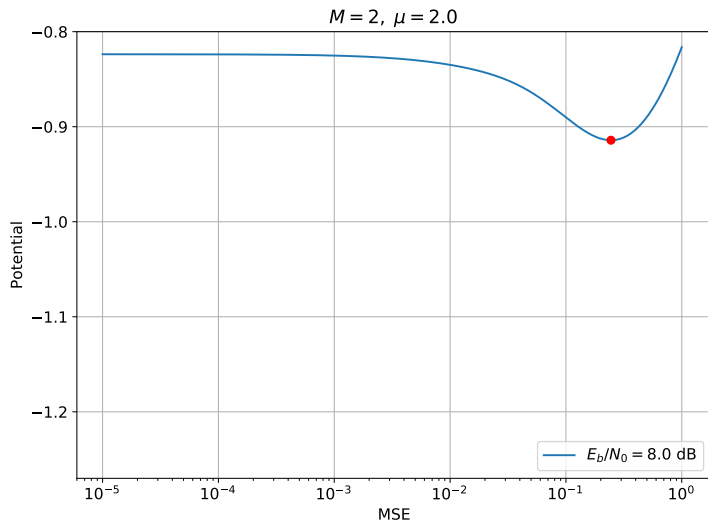
where the inner limit is taken with  $L/n = \mu$ .

$\tau^{\text{FP}}$  is the **largest stationary point** of the **potential function**:

$$\mathcal{F}(\tau) = I(\mathbf{X}; \mathbf{S}_{\tau}) + \frac{1}{2\mu} \left[ \ln \left( \frac{\tau}{N_0/2} \right) - \left( 1 - \frac{N_0/2}{\tau} \right) \right]$$

where  $\tau \in \left[ \frac{N_0}{2}, \frac{N_0}{2} + \mu E \right]$ .

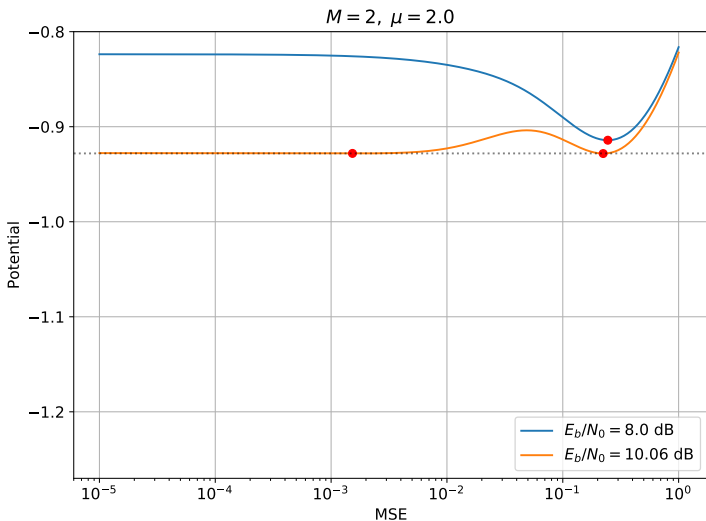
# Potential function



x-axis is  $\left(\tau - \frac{N_0}{2}\right) \frac{1}{\mu}$

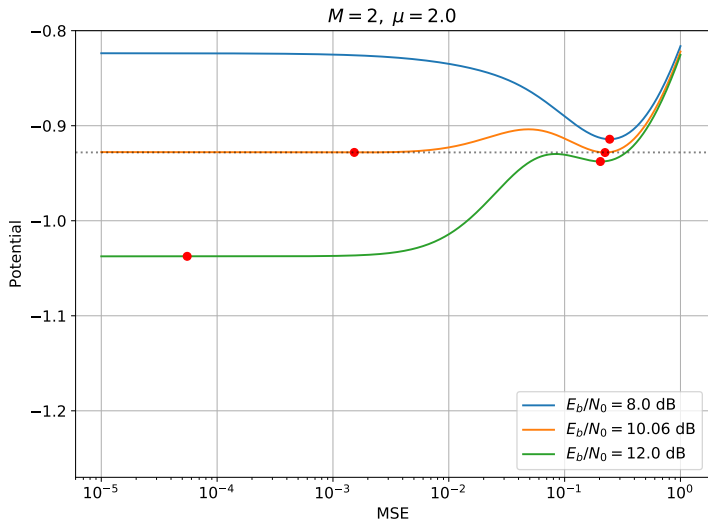


# Potential function



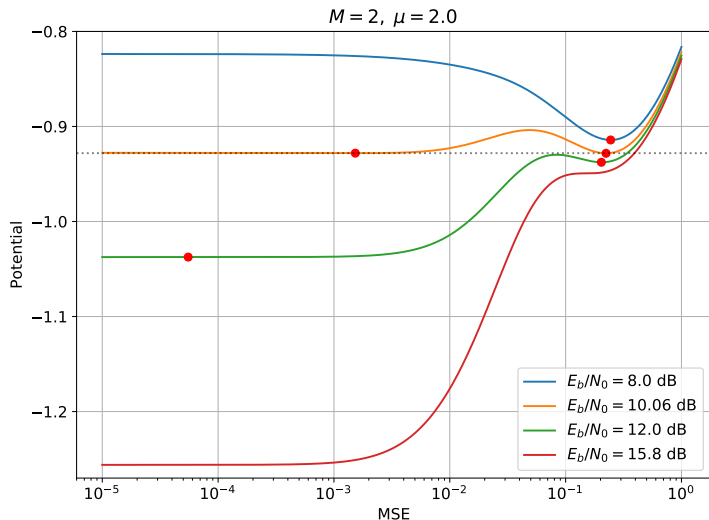
x-axis is  $\left( \tau - \frac{N_0}{2} \right) \frac{1}{\mu}$

# Potential function



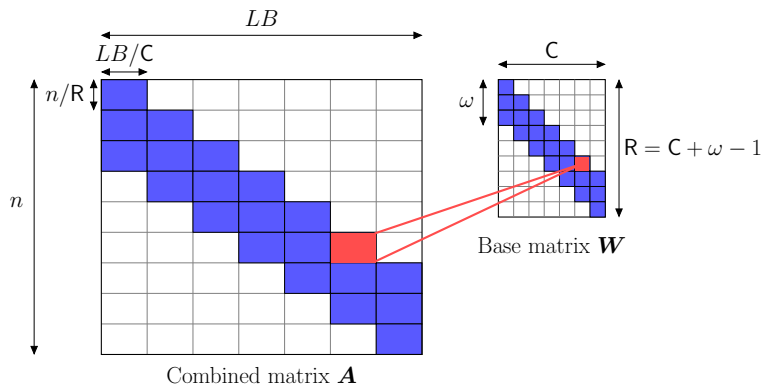
x-axis is  $\left(\tau - \frac{N_0}{2}\right) \frac{1}{\mu}$

# Potential function



Can we achieve  $P_e(\tau^*)$ , corresponding to the *global minimum*?

# Spatially coupled Gaussian matrix



$\mathbf{x} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_L]$  has same form as before:  $\mathbf{x}_i \in \mathbb{R}^B \sim_{iid} P_{\mathbf{X}}$

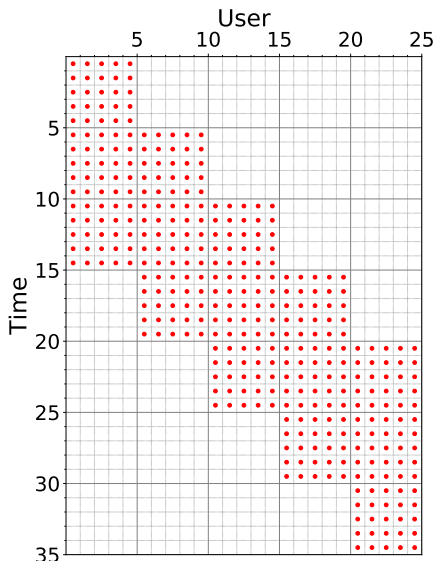
[Kuddekar, Pfister '10], [Donoho, Javanmard, Montanari '13] [Barbier and Krzakala '17] [Liang, Ma and Ping '17] [Hsieh, Rush, Vu '21]

Example:

$L = 25$  users

$n = 35$  channel uses

$(\omega = 3, C = 5)$  base matrix



Spatial coupling induces **block-wise time-division with overlap**

## Theorem (Threshold Saturation)

Consider spatially coupled Gaussian  $\mathbf{A}$ , message vectors  $\mathbf{x}_i \sim_{iid} P_{\mathbf{X}}$ . For any  $\delta > 0$ , sufficiently large  $\omega$  and sufficiently small  $\frac{\omega}{C}$  we have:

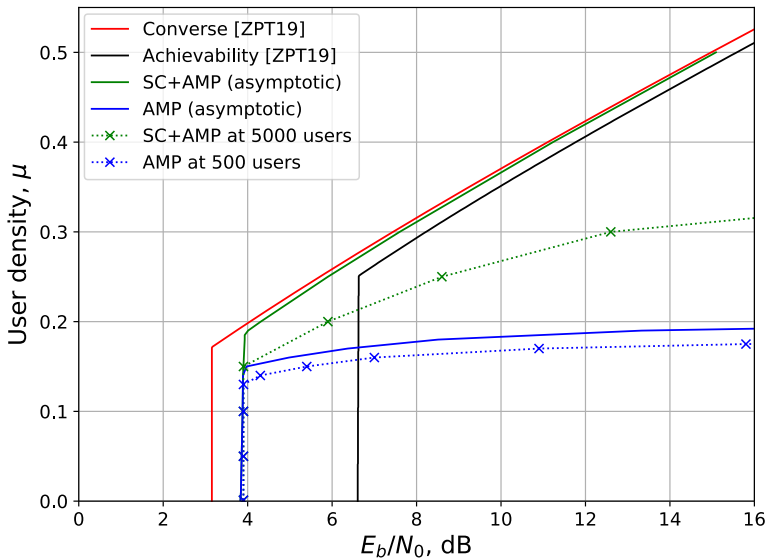
$$\lim_{t \rightarrow \infty} \lim_{L \rightarrow \infty} \frac{1}{L} \sum_{\ell=1}^L \mathbb{1}\{\hat{\mathbf{x}}_{\ell}^t \neq \mathbf{x}_{\ell}\} \leq P_e(\tau^* + \delta) \quad \text{a. s.}$$

where the inner limit is taken with  $L/n = \mu$ .

Here  $\tau^*$  is the **global minimum** of the potential function:

$$\mathcal{F}(\tau) = I(\mathbf{X}; \mathbf{S}_{\tau}) + \frac{1}{2\mu} \left[ \ln \left( \frac{\tau}{N_0/2} \right) - \left( 1 - \frac{N_0/2}{\tau} \right) \right]$$

where  $\tau \in \left[ \frac{N_0}{2}, \frac{N_0}{2} + \mu E \right]$ .



User payload = 8 bits

For each  $\mu$ , we find minimum  $E_b/N_0$  that achieves  $\text{PUPE} \leq 10^{-3}$

$$\begin{array}{ccccccc}
 & \text{User 1} & & \text{User 2} & & \dots & & \text{User } L \\
 \mathbf{A} : & \left[ \begin{array}{c} \mathbf{A}_1 \\ \vdots \\ \mathbf{A}_L \end{array} \right] & & & & & & \left. \begin{array}{c} \uparrow \\ \downarrow \end{array} \right] n \\
 \mathbf{x} : & \left[ \begin{array}{c} \mathbf{x}_1 \\ \vdots \\ \mathbf{x}_L \end{array} \right] & & & & & & \left. \begin{array}{c} \uparrow \\ \downarrow \end{array} \right] \text{T} \\
 & \xleftarrow{B \text{ columns}} & & & & & & 
 \end{array}$$

- ▶ Complexity of AMP decoder scales exponentially with  $B$   
Multiple transmissions needed for larger payloads ( $\sim 100$  bits)
- ▶ User information may be *coded* (e.g., using LDPC outer code)



# Coded Binary CDMA

$$\mathbf{A} = \begin{bmatrix} \uparrow & \dots & \dots & \uparrow \\ \mathbf{a}_1 & \dots & \dots & \mathbf{a}_L \\ \downarrow & \dots & \dots & \downarrow \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} \leftarrow & \mathbf{x}_1 & \rightarrow \\ & \vdots & \\ \leftarrow & \mathbf{x}_L & \rightarrow \end{bmatrix}$$

For each user  $i$ :

- ▶ Signature sequence  $\mathbf{a}_i \in \mathbb{R}^{\tilde{n}}$
- ▶ Codeword  $\mathbf{x}_i$  is row  $i$  of the “signal” matrix  $\mathbf{X} \in \{\pm\sqrt{E}\}^{L \times d}$
- ▶ Each  $\mathbf{x}_i$  is a codeword of  $(k, d)$  linear code

$$\mathbf{Y} = \sum_{i=1}^L \mathbf{a}_i \mathbf{x}_i + \text{noise} = \mathbf{A}\mathbf{X} + \text{noise}$$

- ▶ Number of channel uses  $n = \tilde{n}d$

# AMP Decoder

Starting with initializer  $\mathbf{X}^0 = 0$ , for  $t \geq 1$

$$\mathbf{Z}^t = \mathbf{Y} - \mathbf{A}\mathbf{X}^t + \frac{1}{n}\mathbf{Z}^{t-1} \left[ \sum_{\ell=1}^L \eta'_{t-1}(\mathbf{s}_\ell^{t-1}) \right]^\top$$

$$\mathbf{S}^t = \mathbf{A}^\top \mathbf{Z}^t + \mathbf{X}^t,$$

$$\mathbf{X}^{t+1} = \eta_t(\mathbf{S}^t)$$

For each  $t$ :

Empirical distribution of rows of  $(\mathbf{S}^t - \mathbf{X}) \rightarrow \mathcal{N}(0, \Sigma^t)$

**State evolution** to iteratively compute  $d \times d$  covariance  $\Sigma^t$

$\Rightarrow \eta^t$  estimates  $\mathbf{X}$  from observation in Gaussian noise

$$\mathbf{Z}^t = \mathbf{Y} - \mathbf{A}\mathbf{X}^t + \frac{1}{n} \mathbf{Z}^{t-1} \left[ \sum_{\ell=1}^L \eta'_{t-1}(\mathbf{s}_\ell^{t-1}) \right]^\top$$

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### Theorem [Liu, Hsieh, V '24]

Let  $\eta_t$  be Lipschitz for  $t \geq 1$ . Then for each  $t \geq 1$ ,

$$\lim_{L \rightarrow \infty} \frac{1}{L} \sum_{\ell=1}^L \mathbb{1}\{\hat{\mathbf{x}}_\ell^{t+1} \neq \mathbf{x}_\ell\} = \mathbb{P}(h_t(\bar{\mathbf{x}} + \mathbf{g}^t) \neq \bar{\mathbf{x}})$$

- ▶  $\bar{\mathbf{x}} \in \{\pm\sqrt{E}\}^d$  uniformly distributed among  $2^k$  codewords
- ▶  $\mathbf{g}^t \in \mathbb{R}^d \sim \mathcal{N}(0, \Sigma^t)$  independent of  $\bar{\mathbf{x}}$

$$\mathbf{Z}^t = \mathbf{Y} - \mathbf{A}\mathbf{X}^t + \frac{1}{n}\mathbf{Z}^{t-1} \left[ \sum_{\ell=1}^L \eta'_{t-1}(\mathbf{s}_\ell^{t-1}) \right]^\top$$

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Can extend result to spatially coupled  $\mathbf{A}$

## Choice of denoiser $\eta_t$

$$\mathbf{Z}^t = \mathbf{Y} - \mathbf{A}\mathbf{X}^t + \frac{1}{n} \mathbf{Z}^{t-1} \left[ \sum_{\ell=1}^L \eta'_{t-1}(\mathbf{s}_\ell^{t-1}) \right]^\top$$

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**Bayes-optimal denoiser**  $\eta_t(\mathbf{s}) = \mathbb{E}[\bar{\mathbf{x}} \mid \bar{\mathbf{x}} + \mathbf{g}^t = \mathbf{s}]$

Requires averaging over  $2^k$  codewords from  $(k, d)$  code

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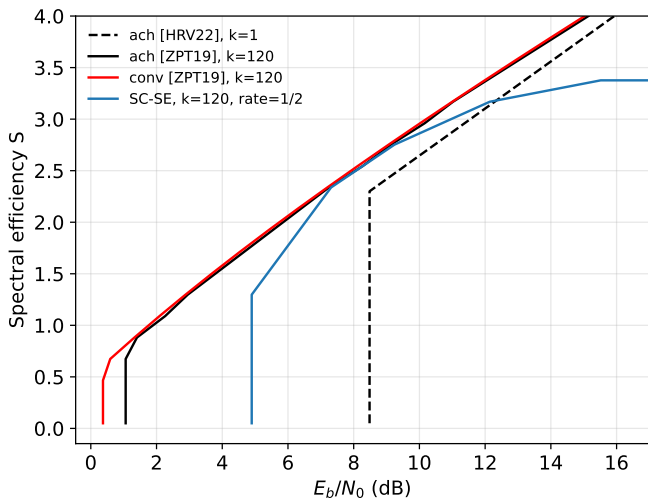
Requires averaging over  $2^k$  codewords from  $(k, d)$  code

**BP denoiser** when  $\bar{\mathbf{x}}$  drawn from binary LDPC code

$\eta^{\text{BP}}$ : BP decoding on each row of  $\mathbf{S}^t$

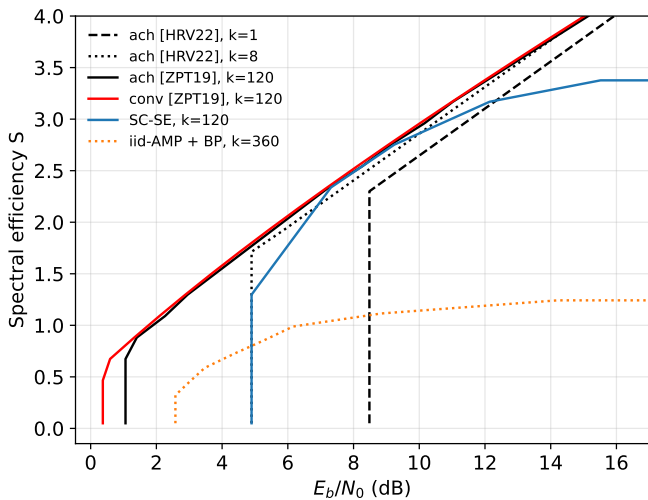
AMP with BP denoisers: [Amalladine et al. '22], [Ebert et al., '23]

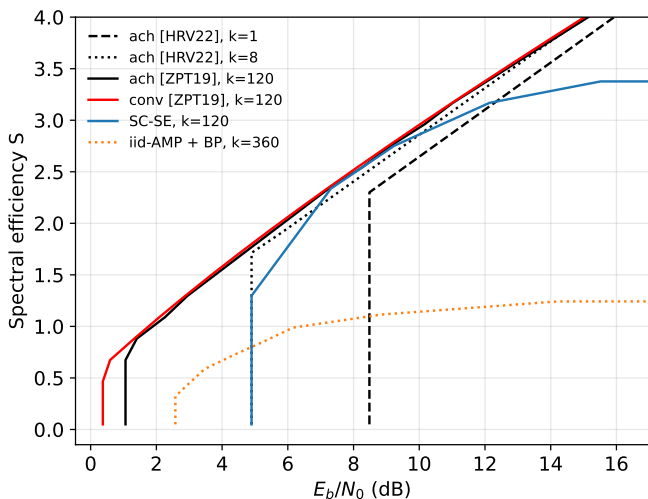
User payload = 120 bits, Target BER  $10^{-4}$





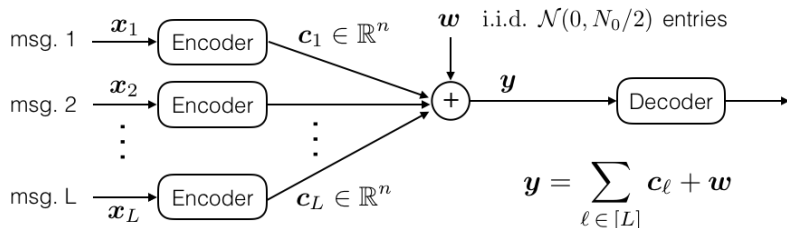
User payload = 360 bits, Target BER  $10^{-4}$





Coded binary CDMA is (almost) all you need!

# Many-user GMAC with random user activity



- ▶ Each user **active** with probability  $\alpha$
- ▶ Errors: Misdetections, False Alarms, Active-user Errors
- ▶ Tradeoff between  $E_b/N_0$  and user density  $\mu$  for given target error rates

# CDMA-based coding

$$\mathbf{A} = \begin{bmatrix} \uparrow & \dots & \dots & \uparrow \\ \mathbf{a}_1 & \dots & \dots & \mathbf{a}_L \\ \downarrow & \dots & \dots & \downarrow \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} \leftarrow & \mathbf{x}_1 & \rightarrow \\ & \vdots & \\ \leftarrow & \mathbf{x}_L & \rightarrow \end{bmatrix}$$

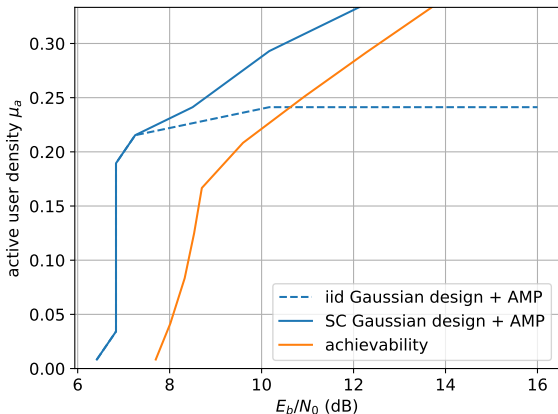
- ▶ If user  $i$  is inactive,  $\mathbf{x}_i = \mathbf{0}$ . Otherwise  $\mathbf{x}_i \in \{\pm\sqrt{E}\}^d$

$$\mathbf{Y} = \sum_{i=1}^L \mathbf{a}_i \mathbf{x}_i + \text{noise} = \mathbf{A}\mathbf{X} + \text{noise}$$

- ▶ AMP decoder with denoiser tailored to row-wise prior on  $\mathbf{X}$

Target  $\max\{p_{MD}, p_{FA}\} + p_{AUE} < 0.01$

User payload  $k = 6$ , and  $\alpha = 0.3$



- ▶ Achievability bounds: random codebooks and ML decoding
- ▶ Proof techniques build on [Ngo et al. '22] unsourced setting

## Ongoing and Future Work

- ▶ Coded CDMA with longer LDPC codes
- ▶ Improved bounds for random user activity
- ▶ Extension to **unsourced** random access

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K. Hsieh, C. Rush, and R. Venkataramanan, *Near-optimal coding for many-user multiple access channels*, IEEE Journal on Selected Areas in Information Theory, March 2022

X. Liu, K. Hsieh, and R. Venkataramanan, *Coded many-user multiple access via AMP*, <https://arxiv.org/abs/2402.05625>, 2024

X. Liu, P. Pascual Cobo, and R. Venkataramanan, *Many-user multiple access with random user activity* (coming soon)