

Exactly N With More Than 3 Players

BIRS Communication Complexity Workshop
(July 2022)

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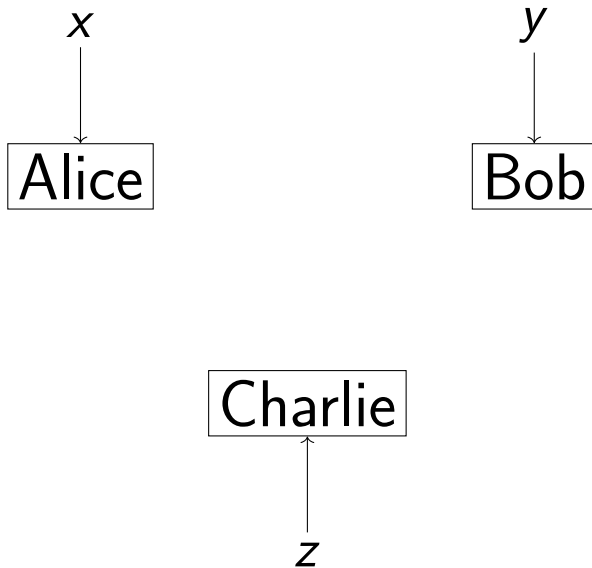
3-party communication complexity

Alice

Bob

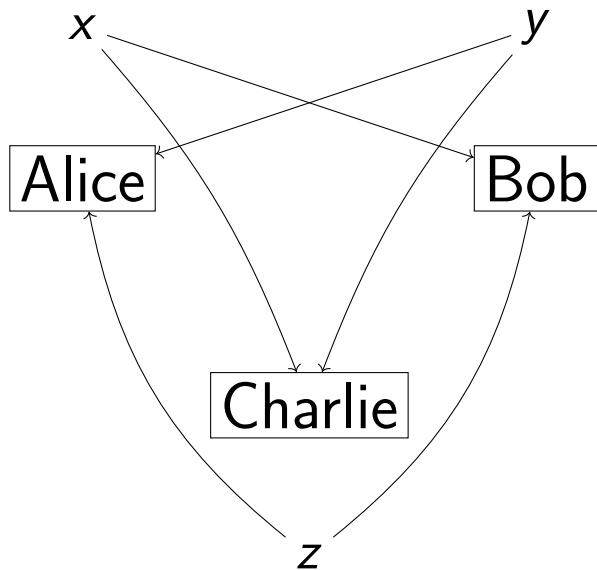
Charlie

3-party communication complexity



This is the *number-in-hand* model (NIH)

3-party communication complexity



This is the *number-on-forehead* model (NOF)

Why we care about NOF complexity

Applications to other fields!

- ▶ Strong NOF lower bounds give ACC_0 lower bounds [Y90,HG91]
- ▶ Lower bounds for Lovász-Schrijver systems in proof complexity [BPS07]
- ▶ Explicit pseudorandom generator constructions [BNS92]
- ▶ Time-space trade-offs in Turing Machines [BNS92]
- ▶ This talk: applications to **additive combinatorics**

NIH vs. NOF

NOF lower bounds seem harder to prove than NIH lower bounds.

Example: EQUALITY

Model	Det.	Rand.	Notes
2-party	Hard	Easy	Yao, folklore
NIH	Hard	Easy	by reduction to 2-party model
NOF	Easy	Easy	Charlie announces $x = y$ Bob announces $x = z$

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Can we separate randomized and deterministic communication in the NOF model?

The EXACTLY N function

Inputs x_1, \dots, x_k are in $\{0, \dots, N\}$.

EXACTLY $N(x_1, \dots, x_k) = 1$ if $\sum_{i=1}^k x_i = N$

EXACTLY N has an easy randomized protocol

EXACTLY N is a candidate hard function for deterministic NOF communication...

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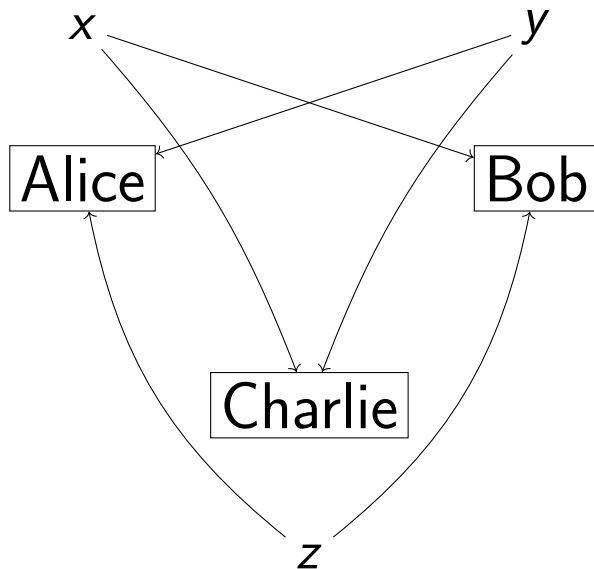
EXACTLY N has an easy randomized protocol

EXACTLY N is a candidate hard function for deterministic NOF communication...but it isn't maximally hard!

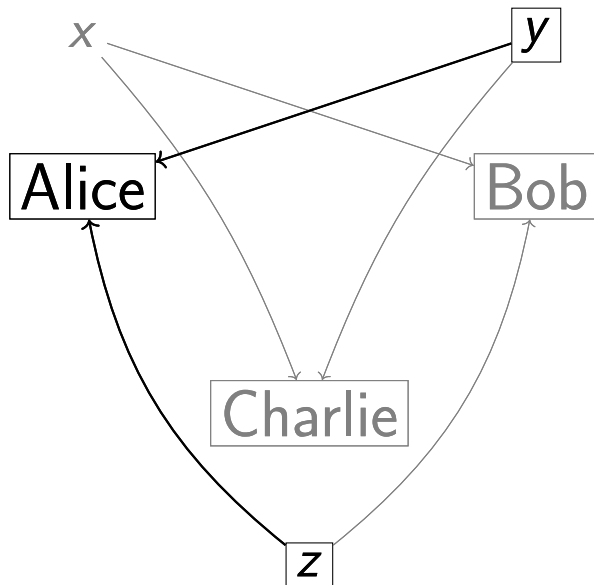
A maximally hard function would take $O(\log N)$ bits of communication.

EXACTLY N can be done with less.

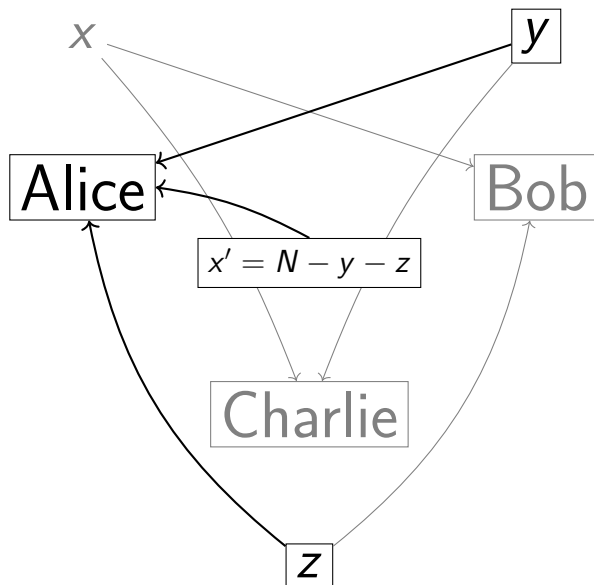
Chandra/Furst/Lipton protocol for EXACTLY N



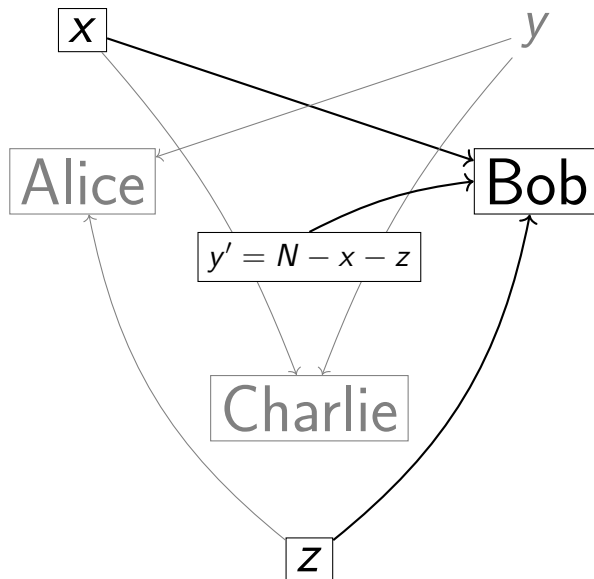
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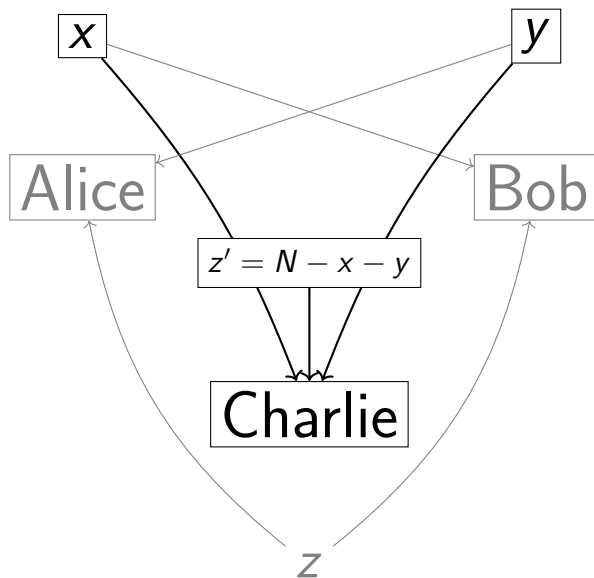
Chandra/Furst/Lipton protocol for EXACTLY N



Chandra/Furst/Lipton protocol for EXACTLY N



Chandra/Furst/Lipton protocol for EXACTLY N



Chandra/Furst/Lipton protocol for EXACTLY N

$$x' = N - y - z$$

$$y' = N - x - z$$

$$z' = N - x - y$$

Chandra/Furst/Lipton protocol for EXACTLY N

$$x' = N - y - z$$

$$y' = N - x - z$$

$$z' = N - x - y$$

Let $\Delta = N - (x + y + z)$

Chandra/Furst/Lipton protocol for EXACTLY N

$$x' = N - y - z$$

$$y' = N - x - z$$

$$z' = N - x - y$$

Let $\Delta = N - (x + y + z)$

$$(x' - x) = (y' - y) = (z' - z) = \Delta$$

Chandra/Furst/Lipton protocol for EXACTLY N

$$x' = N - y - z$$

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Let $\Delta = N - (x + y + z)$

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Define $T = x + 2y + 3z$

Chandra/Furst/Lipton protocol for EXACTLY N

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Define $T = x + 2y + 3z$

$$T_x = x' + 2y + 3z$$

Chandra/Furst/Lipton protocol for EXACTLY N

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Chandra/Furst/Lipton protocol for EXACTLY N

$$x' = N - y - z$$

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$$z' = N - x - y$$

Let $\Delta = N - (x + y + z)$

$$(x' - x) = (y' - y) = (z' - z) = \Delta$$

Define $T = x + 2y + 3z$

$$T_x = x' + 2y + 3z = T - \Delta$$

$$T_y = x + 2y' + 3z = T - 2\Delta$$

$$T_z = x + 2y + 3z' = T - 3\Delta$$

T_x, T_y, T_z comprise a 3-term
arithmetic progression

Arithmetic progressions

A k -term arithmetic progression (k -AP) is a set of the form

$$\{a, a + b, \dots, a + (k - 1)b\}.$$

A k -AP is *trivial* if $b = 0$ (i.e. if it is a singleton).

Chandra/Furst/Lipton protocol for EXACTLY N

$$T_x = x' + 2y + 3z = T - \Delta$$

$$T_y = x + 2y' + 3z = T - 2\Delta$$

$$T_z = x + 2y + 3z' = T - 3\Delta$$

T_x, T_y, T_z comprise a 3-AP that is trivial $\Leftrightarrow \Delta = 0$.

Chandra/Furst/Lipton protocol for EXACTLY N

$$T_x = x' + 2y + 3z = T - \Delta$$

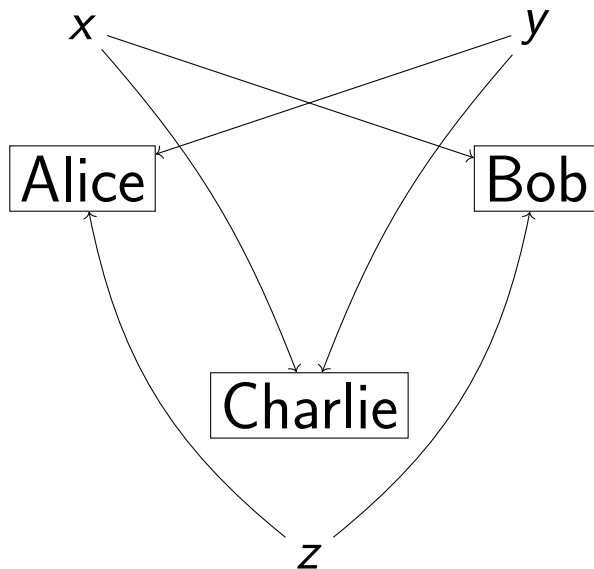
$$T_y = x + 2y' + 3z = T - 2\Delta$$

$$T_z = x + 2y + 3z' = T - 3\Delta$$

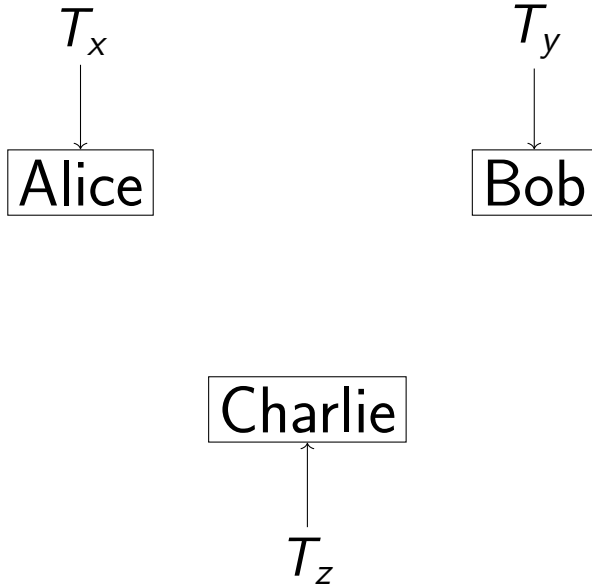
T_x, T_y, T_z comprise a 3-AP that is trivial $\Leftrightarrow \Delta = 0$.

$\Delta = N - (x + y + z)$, so $\Delta = 0 \Leftrightarrow \text{EXACTLY}N(x, y, z) = 1$.

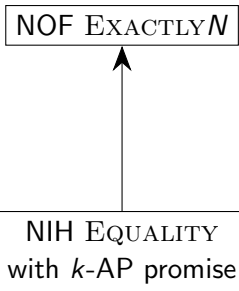
Chandra/Furst/Lipton protocol for EXACTLY N

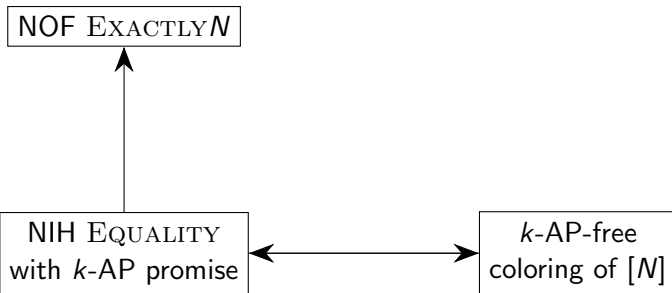


Chandra/Furst/Lipton protocol for EXACTLY N



We have reduced NOF EXACTLY N to NIH EQUALITY where the inputs are promised to comprise a k -AP!

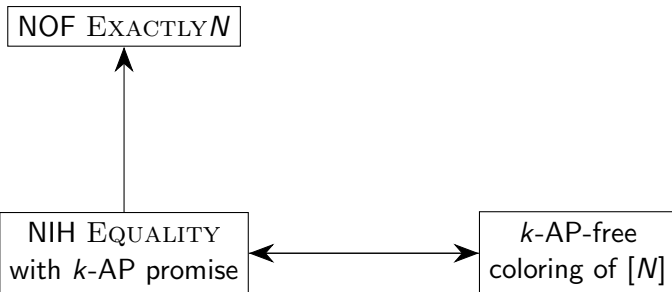




k -AP-free colorings

Theorem (Behrend): $[N]$ has a 3-AP-free coloring with $2^{O(\sqrt{\log N})}$ colors

So EXACTLY N for 3 players can be solved using $O(\sqrt{\log N})$ bits of communication!



Behrend's construction

Salem/Spencer: map $[N]$ to vectors in $[n]^d$ by base- n representation

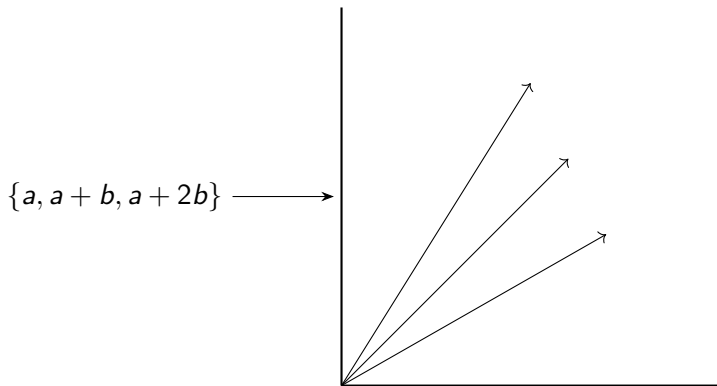
Example: $x = 184$, $N = 300$

$$n = 10 \quad \text{vec}(x) = (1, 8, 4)$$

$$n = 16 \quad \text{vec}(x) = (0, 11, 8)$$

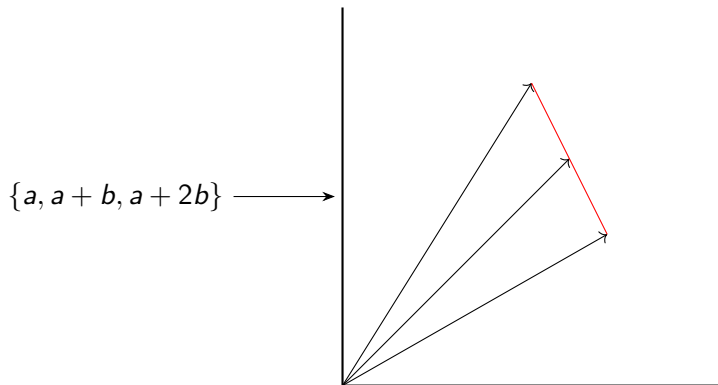
Behrend's construction

Behrend's idea: look at the *lengths* of the Salem/Spencer vectors



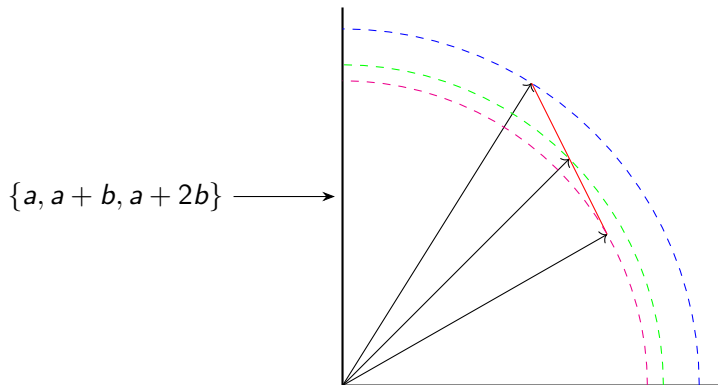
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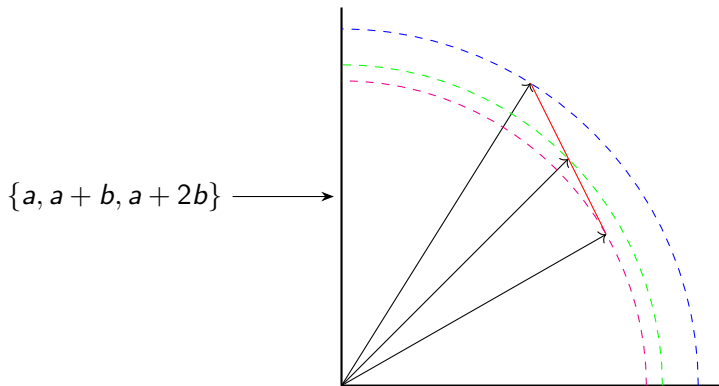
Behrend's construction

Behrend's idea: look at the *lengths* of the Salem/Spencer vectors



Behrend's construction

Behrend's idea: look at the *lengths* of the Salem/Spencer vectors



If 3 vectors have the same length, they can't be a 3-AP!
Color $x \in [N]$ by the (squared) length of $\text{vec}(x)$.

Behrend's construction

Problem: x, y, z are a 3-AP $\not\Rightarrow$ $\text{vec}(x), \text{vec}(y), \text{vec}(z)$ are a 3-AP

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Solution: Restrict to vectors with ℓ_∞ -norm $\leq n/3$

Behrend's construction

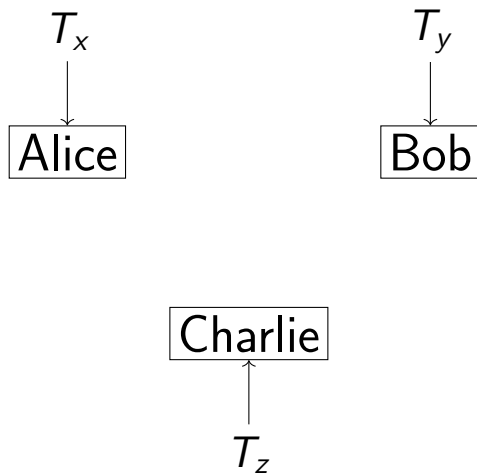
Problem: x, y, z are a 3-AP $\not\Rightarrow$ $\text{vec}(x), \text{vec}(y), \text{vec}(z)$ are a 3-AP

Solution: Restrict to vectors with ℓ_∞ -norm $\leq n/3$

Use a pigeonhole argument to find a large 3-AP-free set

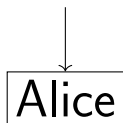
From a large set, we can get a small coloring (by translation)
Behrend: set of size $N/2^{O(\sqrt{\log N})} \Rightarrow$ coloring of size $2^{O(\sqrt{\log N})}$

Chandra/Furst/Lipton protocol for EXACTLY N



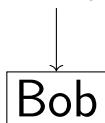
Chandra/Furst/Lipton protocol for EXACTLY N

$\text{vec}(T_x)$



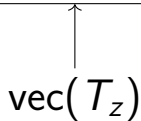
Alice

$\text{vec}(T_y)$



Bob

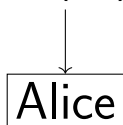
Charlie



$\text{vec}(T_z)$

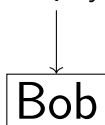
Chandra/Furst/Lipton protocol for EXACTLY N

$\text{vec}(T_x)$



Alice

$\text{vec}(T_y)$



Bob

Charlie

$\text{vec}(T_z)$



What if the vectors have large ℓ_∞ norm?

Linial/Pitassi/Shraibman protocol

Explicitly reason about the possibility of carries!

Alice announces her best guess for the **carry vector** of $x + y + z$

If the parties agree on the carry vector, they can use this to ensure that the vectors for T_x, T_y, T_z are a 3-AP (details omitted).

Linial/Pitassi/Shraibman protocol

How much communication?

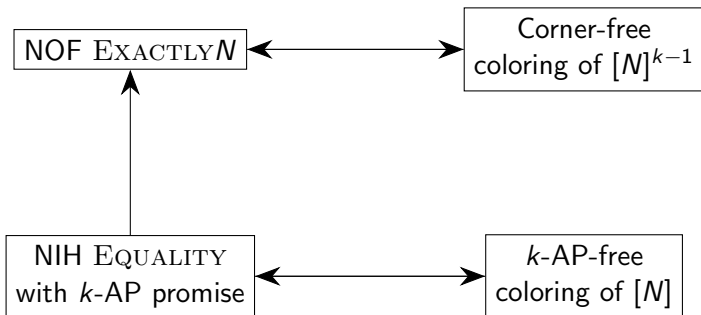
- ▶ Send carry vector: $O(d)$ bits
- ▶ Send (squared) vector length: $O(\log n)$ bits
- ▶ Bob and Charlie confirm: $O(1)$ bits

Balanced at $d = O(\sqrt{\log N})$, $n = 2^{O(\sqrt{\log N})}$ (matches Behrend)

Q: Why do we care about explicit protocols?

Q: Why do we care about explicit protocols?

A: Another connection to combinatorics: corners!



Better corner-free colorings

Linial/Shraibman show that we don't need to communicate the whole carry vector!

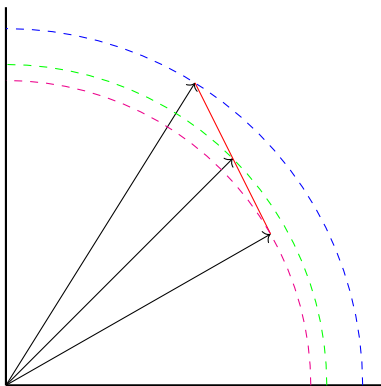
This gives the best improvement on corner-free colorings since Behrend.

Green gives a further improvement.

What about when $k > 3$?

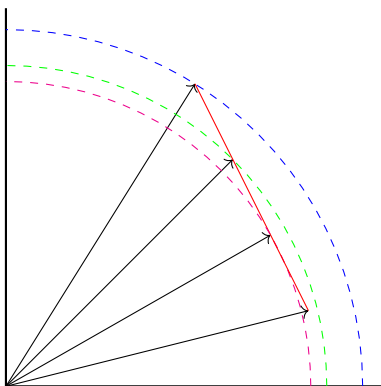
$$k > 3$$

Behrend still works...



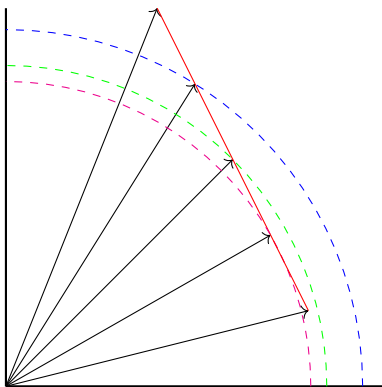
$$k > 3$$

Behrend still works...



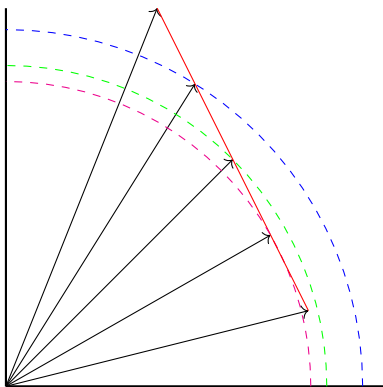
$$k > 3$$

Behrend still works...



$$k > 3$$

Behrend still works...



...but we can do better.

Rankin gives a better construction of
 k -AP-free colorings!

Higher-degree progressions

A degree- m k -term polynomial progression (k - P_m P) is a set of the form

$$\{p(0), p(1), \dots, p(k-1)\}$$

where p is a polynomial of degree at most m .

Lifting to higher-degree progressions

Theorem (Rankin, Łaba/Lacey): If x_1, \dots, x_k are a k -P $_m$ P with:

- ▶ $k > 2m$
- ▶ $\text{vec}(x_1), \dots, \text{vec}(x_k)$ have low ℓ_∞ -norm (less than n/c_m)
- ▶ $\{x_1, \dots, x_k\}$ is not a singleton

then $\|\text{vec}(x_1)\|_2^2, \dots, \|\text{vec}(x_k)\|_2^2$ is a non-trivial k -P $_{2m}$ P

Behrend's construction as lifting

x_1, x_2, x_3 are a 3-AP (3- P_1P) with:

▶ $k > 2m$

▶ $\text{vec}(x_1), \text{vec}(x_2), \text{vec}(x_3)$ have low ℓ_∞ -norm

so if $\|\text{vec}(x_1)\|_2^2 = \|\text{vec}(x_2)\|_2^2 = \|\text{vec}(x_3)\|_2^2$ it must be that $\{x_1, x_2, x_3\}$ is a singleton.

Behrend's construction as lifting

x_1, x_2, x_3 are a 3-AP (3- P_1P) with:

▶ $3 > 2$

▶ $\text{vec}(x_1), \text{vec}(x_2), \text{vec}(x_3)$ have low ℓ_∞ -norm

so if $\|\text{vec}(x_1)\|_2^2 = \|\text{vec}(x_2)\|_2^2 = \|\text{vec}(x_3)\|_2^2$ it must be that $\{x_1, x_2, x_3\}$ is a singleton.

Rankin's construction

Repeated apply lifting! Let $k = 2^r + 1$

$$k\text{-}P_1P \rightarrow k\text{-}P_2P \rightarrow k\text{-}P_4P \rightarrow \dots \rightarrow k\text{-}P_{2^{r-1}}P \rightarrow k\text{-}P_{2^r}P$$

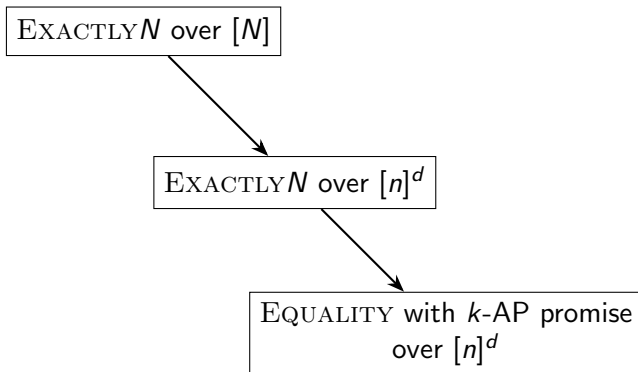
If the the $k\text{-}P_{2^r}P$ is a singleton, the original $k\text{-}P_1P$ was also!

Each time the range of values shrinks from n^d to n^2d for some n, d

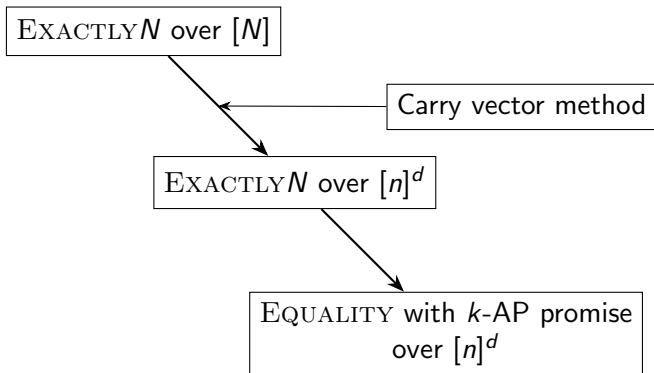
Theorem (Rankin): $[N]$ has a k -AP-free coloring with $2^{O(\log N^{1/\log(k-1)})}$ colors

Previous explicit protocols can't use Rankin's construction.

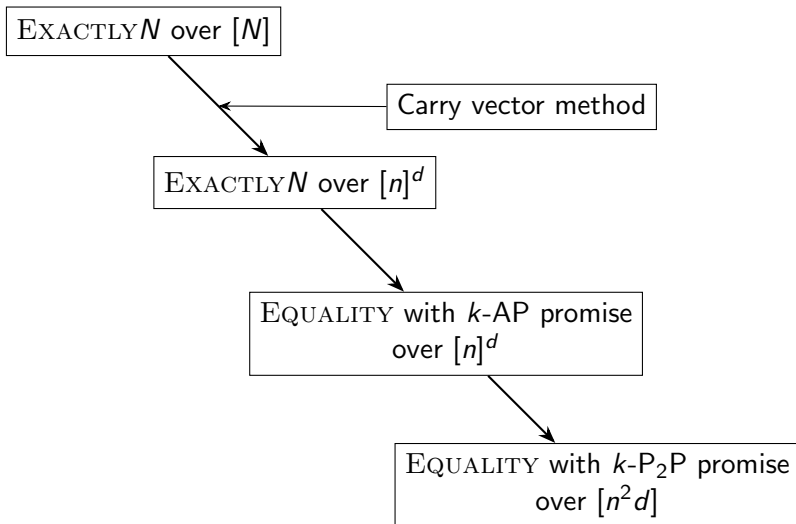
Rankin's construction with carry vectors



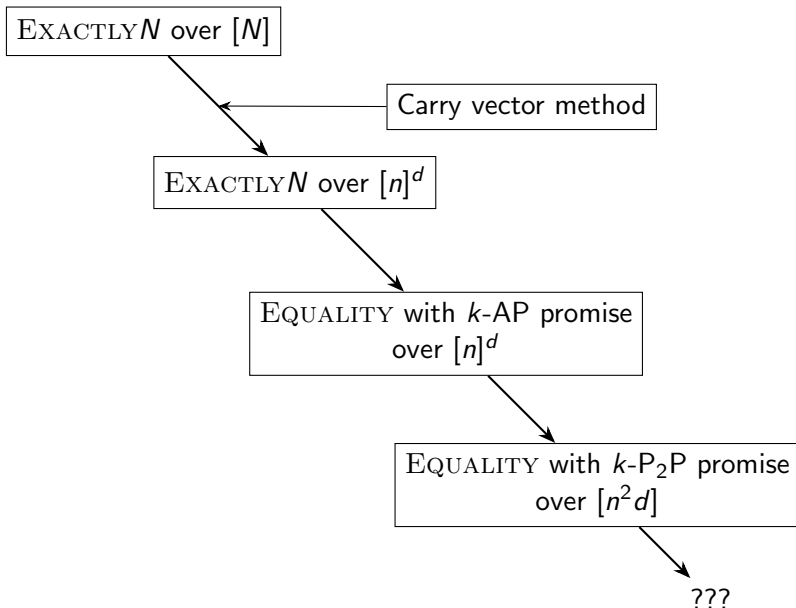
Rankin's construction with carry vectors



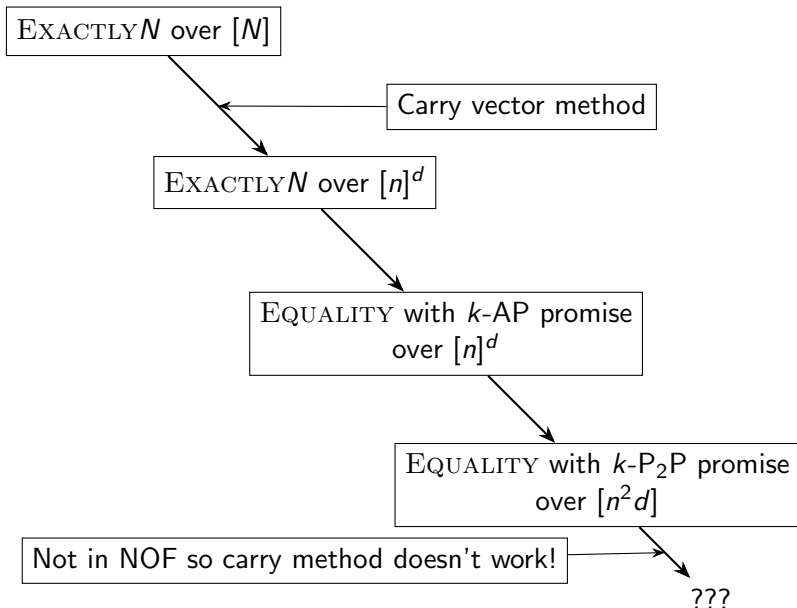
Rankin's construction with carry vectors



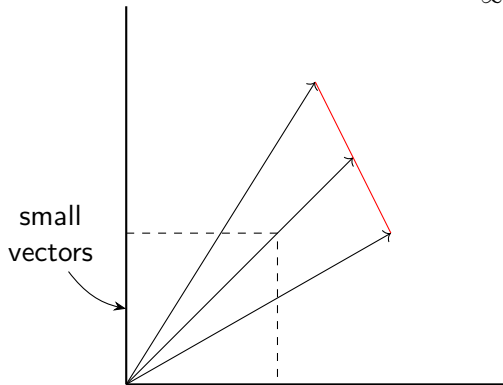
Rankin's construction with carry vectors



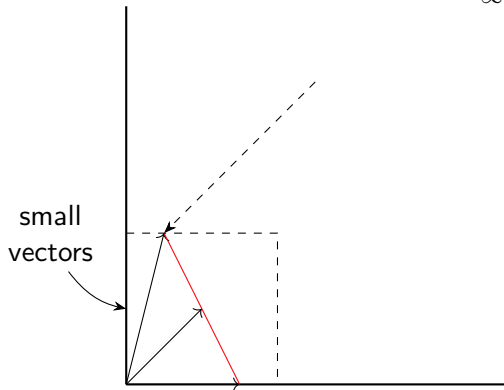
Rankin's construction with carry vectors



In order to ensure that the vectors have small ℓ_∞ norm...



In order to ensure that the vectors have small ℓ_∞ norm...



Alice announces how much she needs to *shift* her vector to make it small. We shift all of the vectors by this much!

Our protocol

Rankin's construction with *shifts* between rounds.

- ▶ Other players need different shifts: the vectors are not equal, and so we're done!
- ▶ Otherwise, we can proceed: the vectors are now short!

Communication cost:

- ▶ $O(\log k)$ rounds of shifts: $d \cdot c_k$ communication each
- ▶ Length at final step (complicated expression)

This ends up being balanced by choosing

$$d \approx O\left((\log N)^{1/(\log(k-1))}\right)$$

every round, which matches Rankin

Ongoing work and future directions

- ▶ Can Linial/Shraibman corner result generalize with shifts?
- ▶ Can Green's improvement of Linial/Shraibman be generalized?
- ▶ Use these techniques with other NOF functions.

Thanks!

Extra slides

Graph functions

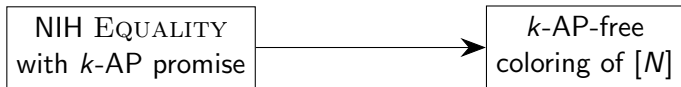
Given x_1, \dots, x_{k-1} there is *at most one* value $g(x_1, \dots, x_{k-1})$ for x_k such that $F(x_1, \dots, x_k) = 1$.

Easy with randomness: $g(x_1, \dots, x_{k-1}) = x_k$?

Theorem (Beame, David, Pitassi, and Woelfel): There are graph functions that are hard to compute deterministically.

k -AP-free colorings

Color $[N]$ such that no color has a nontrivial k -AP.



Color $w \in [N]$ with transcript of EQUALITY protocol on (w, w, w) .

k -AP-free colorings

Color $[N]$ such that no color has a nontrivial k -AP.



Alice announces the color of her input.
Bob and Charlie announce if they agree.

Linial/Pitassi/Shraibman protocol

Alice announces her best guess for the **carry vector** of $x + y + z$
 $N_i + (C_i - 1)n < y_i + z_i + C_{i-1} \leq N_i + (C_i)n$

Example: $N = 300$, $n = 10$, $\text{vec}(N) = (3, 0, 0)$

$\text{vec}(y) = (1, 8, 4)$ $\text{vec}(z) = (0, 0, 7)$

$$4 + 7 + 0 \leq 0 + 20$$

$$8 + 0 + 2 \leq 0 + 10$$

$$1 + 0 + 1 \leq 3 + 0$$

$$C(y, z) = (0, 1, 2)$$

Linial/Pitassi/Shraibman protocol

Alice announces $C(y, z)$

Bob and Charlie announce whether $C(y, z) = C(x, z) = C(x, y)$

(As observed previously) if $x + y + z = N$, the guessed carry vectors are all the same.

Abort otherwise.

Linial/Pitassi/Shraibman protocol

Alice announces $C(y, z)$

Bob and Charlie announce whether $C(y, z) = C(x, z) = C(x, y)$

(As observed previously) if $x + y + z = N$, the guessed carry vectors are all the same.

Abort otherwise.

$$\text{vec}(x) = (1, 0, 9) \quad \text{vec}(y) = (1, 8, 4) \quad \text{vec}(z) = (0, 0, 7)$$

$$4 + 7 + 0 \leq 0 + 20 \quad 9 + 7 + 0 \leq 0 + 20 \quad 9 + 4 + 0 \leq 0 + 20$$

$$8 + 0 + 2 \leq 0 + 10 \quad 0 + 0 + 2 \leq 0 + 10 \quad 8 + 0 + 2 \leq 0 + 10$$

$$1 + 0 + 1 \leq 3 + 0 \quad 1 + 0 + 1 \leq 3 + 0 \quad 1 + 1 + 1 \leq 3 + 0$$

$$C(y, z) = (0, 1, 2) \quad C(x, z) = (0, 1, 2) \quad C(x, y) = (0, 1, 2)$$

Linial/Pitassi/Shraibman protocol

Alice announces $C(y, z)$

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(As observed previously) if $x + y + z = N$, the guessed carry vectors are all the same.

Abort otherwise.

$$\text{vec}(x) = (1, 0, 6) \quad \text{vec}(y) = (1, 8, 4) \quad \text{vec}(z) = (0, 0, 7)$$

$$4 + 7 + 0 \leq 0 + 20 \quad 6 + 7 + 0 \leq 0 + 20 \quad 6 + 4 + 0 \leq 0 + 10$$

$$8 + 0 + 2 \leq 0 + 10 \quad 0 + 0 + 2 \leq 0 + 10 \quad 8 + 0 + 1 \leq 0 + 10$$

$$1 + 0 + 1 \leq 3 + 0 \quad 1 + 0 + 1 \leq 3 + 0 \quad 1 + 1 + 1 \leq 3 + 0$$

$$C(y, z) = (0, 1, 2) \quad C(x, z) = (0, 1, 2) \quad C(x, y) = (0, 1, 1)$$

Linial/Pitassi/Shraibman protocol

Alice announces $C(y, z)$

Bob and Charlie announce whether $C(y, z) = C(x, z) = C(x, y)$

(As observed previously) if $x + y + z = N$, the guessed carry vectors are all the same.

Abort otherwise.

$$\text{vec}(x) = (1, 0, 8) \quad \text{vec}(y) = (1, 8, 4) \quad \text{vec}(z) = (0, 0, 7)$$

$$4 + 7 + 0 \leq 0 + 20 \quad 8 + 7 + 0 \leq 0 + 20 \quad 8 + 4 + 0 \leq 0 + 20$$

$$8 + 0 + 2 \leq 0 + 10 \quad 0 + 0 + 2 \leq 0 + 10 \quad 8 + 0 + 2 \leq 0 + 10$$

$$1 + 0 + 1 \leq 3 + 0 \quad 1 + 0 + 1 \leq 3 + 0 \quad 1 + 1 + 1 \leq 3 + 0$$

$$C(y, z) = (0, 1, 2) \quad C(x, z) = (0, 1, 2) \quad C(x, y) = (0, 1, 2)$$

Corners

A corner in $[M] \times [M]$ is a set of the form

$$\{(x, y), (x + \xi, y), (x, y + \xi)\}$$

for $\xi \neq 0$.

Corner-free colorings from EXACTLY N protocols

Color (y, z) by the message that Alice sends.

Let $x^* = N - y - z - \xi$

Bob can't distinguish between (x^*, y, z) and $(x^*, y + \xi, z)$

Charlie can't distinguish between (x^*, y, z) and $(x^*, y, z + \xi)$

So if $\{(y, z), (y + \xi, z), (y, z + \xi)\}$ are colored the same, the protocol claims $x^* + y + z = N$, which is only true when $\xi = 0$.

EXACTLY N protocols from corner-free colorings

Compare the colors of $(N - y - z, y)$, $(x, N - x - z)$, and (x, y) .
This is $\{(x + \xi, y), (x, y + \xi), (x, y)\}$ with $\xi = \Delta$.